# **EEECS Git Command Line Guidance**

Git can be operated in two ways – via a graphical user interface (GUI) or a command line interface (CLI). This guide will teach you how to set up Git using the CLI. Git is already installed on the EEECS lab computers. To install it on your home computer, follow the download instructions at: <u>https://git-scm.com/downloads</u>

To read/write from/to the repository from outside you will need to create a personal

access token with 'API' scope. Do this by logging into EEECS GitLab and from your GitLab home page via your profile icon, click **Edit Profile** and then **Access Tokens** from the menu. Choose "Add a personal access token" and choose the '**API'** option and click **create**.



#### Personal Access Tokens

the GitLab API.

You can generate a personal access token for each application you use that needs access to

You can also use personal access tokens to

authenticate against Git over HTTP. They are the

only accepted password when you have Two-Factor Authentication (2FA) enabled. Add a personal access token

Enter the name of your application, and we'll return a unique personal access token.

#### Token name

#### testprojectCLI

For example, the application using the token or the purpose of the token. Do not give sensitive information for the name of the token, as it will be visible to all project members.

#### Expiration date

YYYY-MM-DD

#### Select scopes

Scopes set the permission levels granted to the token. Learn more.

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#### 🔽 api

Grants complete read/write access to the API, including all groups and projects, the container registry, and the package registry.

#### 🗌 read\_api

- Grants read access to the API, including all groups and projects, the container registry, and the package registry.
- read\_user

Grants read-only access to the authenticated user's profile through the /user API endpoint, which includes username, public email, and full name. Also grants access to read-only API endpoints under /users.

read\_repository

Grants read-only access to repositories on private projects using Git-over-HTTP or the Repository Files API.

 write\_repository Grants read-write access to repositories on private projects using Git-over-HTTP (not using the API).

Create personal access token

This will generate a token at the top of the page. Take a note of the access token by copying the token into notepad and saving it.

Your new personal access token

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Make sure you save it - you won't be able to access it again.

### Once you have saved that, create a new blank project on GitLab.

( + )	New project > Create blank project					
	Project name					
Create blank project	testprojectCL					
Create a blank project to store your files, plan	Project URL Project slug					
your work, and collaborate on code, among other things.	https://gitlab.eeecs.qub.ac.uk/studentnumber/ / testprojectcli					
	Visibility Level 🕜					
	Original private Project access must be granted explicitly to each user. If this project is part of a group, access is granted to members of the group.					
	Other visibility settings have been disabled by the administrator.					
	Project Configuration					
	Initialize repository with a README Allows you to immediately clone this project's repository. Skip this if you plan to push up an existing repository.					
	Enable Static Application Security Testing (SAST)     Analyze your source code for known security vulnerabilities. Learn more.					
	Create project Cancel					

Then create a directory to store your project on your local machine. In my case, I have created a folder called 'projects'. The project we have created on GitLab will be stored in there.

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Open the command prompt window from the Start menu button and type in the following commands to configure git:

### 1. To set your username

git config --global user.name "FIRST\_NAME LAST\_NAME"

e.g., git config --global user.name "Bob Smith"

## 2. To set your email

git config --global user.email "MY\_NAME@example.com"

e.g., git config --global user.email "bsmith01@qub.ac.uk"

Then navigate to the folder you just created by typing **cd x** where **x** is your folders name. Followed by typing the command **git init** as shown below.

This will initialize the local directory as a Git repository.



You will then need to clone the existing project from GitLab. Type in the following command:

git clone https://x-token-auth:xyz@gitlab.eeecs.qub.ac.uk/studentNumber/GitProjectName.git

Replace **xyz** with the personal token you generated earlier, **studentNumber** with your own student number and **GitProjectName** with your EEECS GitLab project name as shown in the example below:



If you check your projects folder, the GitLab project should have copied into that folder. Now that the repository has been initialized, it's time to add some code to the project. Below I have created an HTML file as an example.



Git notices when you add or modify files in the folder containing the git repository but doesn't track the file unless instructed. Git saves the changes only for the files it tracks, so you need to let Git know you want to track changes for a specific file. You can check which files Git is tracking by running **git status** 



Git notifies you if you have any untracked files. If you want Git to start tracking a file, run the following command: **git add [filename]** to add one particular file or **git add**. to add all the files that has been changed.



If you rerun the **git status** command it will show that Git is tracking the specified file. After adding the files to the staging environment, we need to instruct Git to package the files into a commit using the **git commit** command. Git then stores that file version and you can review the stored version at any given time.

### git commit -m "message"

Add a message at the end of the commit to state whether it's a new feature, a bug fix, or anything else. Commits remain in the repository, and they are rarely deleted, so an explanation of what you changed helps other developers working on the project or help you keep track of all the changes.

```
I:\projects\testprojectCLI>git commit -m "First commit, created index page"
[main b153848] First commit, created index page
Committer: Jessica Phun <40238730@eeecs.qub.ac.uk>
Your name and email address were configured automatically based
on your username and hostname. Please check that they are accurate.
You can suppress this message by setting them explicitly. Run the
following command and follow the instructions in your editor to edit
your configuration file:
    git config --global --edit
After doing this, you may fix the identity used for this commit with:
    git commit --amend --reset-author
1 file changed, 3 insertions(+)
create mode 100644 index.html
```

To push the changes in your local repository to GitLab, use the command git push



To see the if the changes has been pushed, go to your GitLab and you should see that the file has now been added to your project. If you create any new files or modify files, you will need to **git add**, **git commit** and **git push** again so that GitLab can be up to date with your local repository.

40238730 > testprojectCLI						
T testprojectCLI ⊕ Project ID: 5492 ট - 2 Commits & 1 Branch ⊘ 0 Tags ⊟ 41 KB Pr	oject Storage	Ĺ ✓ 🛱 Star 0 😵 Fork 0				
main v testprojectcli / + v		Find file Web IDE Clone ~				
First commit, created index page Jessica Phun authored 21 minutes ago		b1538489 🛱				
README  Add LICENSE Add CHANGELOG Add CONTRIBUTING Add Kubernetes cluster						
Name	Last commit	Last update				
M# README.md	Initial commit	2 hours ago				
🧧 index.html	First commit, created index page	21 minutes ago				

### **Uncommit changes**

Suppose you made some error in your code or committed the wrong files, you can remove the most recent commit by using the command git reset HEAD~1

```
I:\projects\testprojectCLI>git reset HEAD~1
Unstaged changes after reset:
M index.html
```

### Team working on GitLab

If you are working on another machine and set up the Git repo on there, you will need to get the up-to-date code copied into your local repository.

### Git clone remote\_repository\_URL

If you are collaborating on a project with others, each time someone makes a change and pushes it to the remote repository, you will have to pull the changes that they made into your local repository to make sure you are working on the latest version of the Git repo. To do this, use **git pull**